

Pass4sureQuiz



- ✓ Online Tool, Convenient, easy to study.
- ✓ Instant Online Access
- ✓ Supports All Web Browsers
- ✓ Practice Online Anytime
- ✓ Test History and Performance Review
- ✓ Supports Windows / Mac / Android / iOS, etc.



- ✓ Installable Software Application
- ✓ Simulates Real Exam Environment
- ✓ Builds Exam Confidence
- ✓ Supports MS Operating System
- ✓ Two Modes For Practice
- ✓ Practice Offline Anytime



- ✓ Printable PDF Format
- ✓ Prepared by IT Experts
- ✓ Instant Access to Download
- ✓ Study Anywhere. Anytime
- ✓ 365 Days Free Updates
- ✓ Free PDF Demo Available



Security & Privacy

We respect customer privacy. We use McAfee's security service to provide you with utmost security for your personal information & peace of mind.



365 Days Free Updates

Free update is available within 365 days after your purchase. After 365 days, you will get 50% discounts for updating.



Money Back Guarantee

Full refund if you fail the corresponding exam in 90 days after purchasing. And Free get any another product.



Instant Download

After Payment, our system will send you the products you purchase in mailbox in a minute after payment. If not received within 2 hours, please contact us.

<http://www.pass4surequiz.com/>

The best Pass-Sure Quiz materials help you pass exam fast and easily.

Exam : **AND-403**

Title : Monetize Android
Applications

Vendor : Android

Version : DEMO

NO.1 Upon completion of a purchase using Google Play in-app billing, the result is returned to your activity.

Which method you should override to handle the returned result?

- A. onActivityResult.
- B. onResultReturned.
- C. onPurchaseFinished.
- D. OnlabPurchaseFinished

Answer: A

NO.2 Which of the following type of accounts is required to upload paid applications on Google Play?

- A. Google Wallet Merchant Account.
- B. Google Wallet Account.
- C. Wallet Merchant Account.
- D. Google Wallet Payment Account.

Answer: A

NO.3 Which of the following is NOT true about the products sold from inside the application?

- A. Products sold inside an application are digital items that are offered for sale by the developer.
- B. They are non-refundable
- C. Digital items cannot be sold using Google Play's IAB service.
- D. Products are programmatically delivered by the developer and not Google Play.

Answer: C

NO.4 Which of the following is true about the state of the running application when user starts buying product using in-app billing technique?

- A. The running application from is stopped.
- B. The running application gets destroyed.
- C. The running application is paused.
- D. Running application is not affected, as the buying is done through the Google play's live service. It just requires the key that the user has generated against the application.

Answer: C

NO.5 What is ad mediation?

- A. The name of an advertisement platform.
- B. A technique to create an advertisement using the application's description.
- C. A technique that sends ad requests to multiple ad networks.
- D. A method to choose the best ad placement size in an application.

Answer: C

NO.6 Which one of these methods makes the ADT emulator a testing device? Note that "request" is an instance of class AdRequest.

- A. request.addTestDevice(AdRequest.TEST_DEVICE);
- B. request.addDevice(AdRequest.TEST_EMULATOR);

- C. request.addTestDevice(AdRequest.TEST_EMULATOR);
- D. request.makeTestRequest();

Answer: C

NO.7 Which of the following happens after an in-app purchase is completed?

- A. User is provided with a list of similar products in Google Play.
- B. The application is closed and a sale confirmation message is sent to user.
- C. The application runs from the same place it was left.
- D. User is asked to provide an application review on Google Play.

Answer: C

NO.8 Which of the following are required to publish your Android application on Google Play?
(Choose two)

- A. A Google publisher account.
- B. A Google Wallet merchant account.
- C. The APK file of your application.
- D. An adMob account.

Answer: A,C

NO.9 Which two permissions are required in your application to use Google Analytics service?

- A. `<uses-permission android:name="android.permission.INTERNET" /> <uses-permission android:name="android.permission.READ_PHONE_STATE ">`
- B. `<uses-permission android:name="android.permission.INTERNET" /> <uses-permission android:name="android.permission.ACCESS_NETWORK_STATE">`
- C. `<uses-permission android:name="android.permission.INTERNET" /> <uses-permission android:name="com.android.vending.CHECK_LICENSE ">`
- D. `<uses-permission android:name="android.permission.CHECK_LICENSE" /> <uses-permission android:name="android.permission.ACCESS_NETWORK_STATE">`

Answer: B

NO.10 Which of the following is a requirement to use In-App Billing service on Google Play? (Choose three)

- A. A Google Wallet merchant account.
- B. A publisher account.
- C. A published application.
- D. Google Play License Verification Library.

Answer: A,B,C